

REPRESENTING AND MANIPULATING CORRELITHM OBJECTS  
USING QUANTUM OBJECTS

RELATED APPLICATIONS

This application claims benefit under 35 U.S.C. § 119(e) of U.S. Provisional Application Serial No. 60/403,331, entitled "SYSTEM AND METHOD FOR SUPPORTING 5 QUANTUM COMPUTATION USING CORRELITHM OBJECTS," Attorney's Docket 066300.0136, filed August 13, 2002.

GOVERNMENT FUNDING

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TECHNICAL FIELD OF THE INVENTION

15 This invention relates generally to the field of computational systems and more specifically to representing and manipulating correlithm objects using quantum objects.

BACKGROUND OF THE INVENTION

Quantum computing involves simultaneously representing different states of quantum objects such as electrons. Known techniques for quantum computing involve building a quantum computer molecule by molecule, which may be difficult and time-consuming. Moreover, the various state combinations used during the calculations may be difficult to represent since the spin of individual electrons is often difficult to control. In addition, a quantum computer is typically very sensitive to noise and error. Consequently, known techniques for quantum computing are unsatisfactory in certain situations.

SUMMARY OF THE INVENTION

In accordance with the present invention, disadvantages and problems associated with previous techniques for performing operations using quantum computation or communication may be reduced or 5 eliminated.

According to one embodiment of the present invention, performing operations using quantum correlithm objects includes establishing real states, where each 10 real state comprises an element of a real space, and encoding the real states as quantum objects representing a correlithm object. The correlithm object is projected back to the real space using a measurement basis, and measurement values corresponding to the measurement basis 15 are determined. The projected correlithm object is retrieved according to the measurement values.

Certain embodiments of the invention may provide one or more technical advantages. A technical advantage of one embodiment may be that correlithm objects may be 20 combined with quantum objects to create quantum ensembles. The quantum ensembles may be used to perform operations such as quantum computation or quantum communication. Another technical advantage of one embodiment may be that quantum correlithm objects may be 25 used in place of error correcting techniques for classical algorithms. Yet another technical advantage of one embodiment may be that correlithm objects may have a greater tolerance to noise and error, which may improve the effectiveness of performing operations using quantum 30 correlithm objects.

Certain embodiments of the invention may include none, some, or all of the above technical advantages.

One or more other technical advantages may be readily apparent to one skilled in the art from the figures, descriptions, and claims included herein.

BRIEF DESCRIPTION OF THE DRAWINGS

For a more complete understanding of the present invention and its features and advantages, reference is now made to the following description, taken in conjunction with the accompanying drawings, in which:

FIGURE 1 is a diagram illustrating example random correlithm objects that may be used to form orthonormal vectors;

FIGURE 2 is a diagram illustrating one embodiment of a method for performing operations using quantum correlithm objects;

FIGURE 3 is a block diagram illustrating one embodiment of a computing system for performing operations using quantum correlithm objects;

FIGURE 4 is a block diagram illustrating one embodiment of a system for performing operations using quantum correlithm objects;

FIGURES 5A and 5B are diagrams illustrating example projections between quantum states and correlithm object space;

FIGURES 6A and 6B are diagrams illustrating example orthogonal bases for representing quantum states using correlithm objects; and

FIGURE 7 is a diagram illustrating an example mechanism for mapping a complex number space into a correlithm object space.

DETAILED DESCRIPTION OF THE DRAWINGS

Embodiments of the present invention and its advantages are best understood by referring to FIGURES 1 through 7B of the drawings, like numerals being used for like and corresponding parts of the various drawings.

Quantum objects may be used for quantum computation and quantum communication. Quantum objects may comprise high-dimensional real or complex-valued state spaces that include quantum bits ("qubits"), quantum registers ("quregs") of  $q > 0$  qubits, and ebits that include quantum registers of  $q > 1$  qubits. Correlithm objects may be used to represent data tokens of high-dimensional subspaces, and may be used for noise-immune encoding, decoding, and computation.

In general, there are strong mathematical relationships between quantum objects and correlithm objects, which may be exploited in a number of ways. A quantum encoded correlithm object, or "quantum correlithm object", which may be formed from arrays of quantum objects, survive quantum encoding and measurement. As an example, quantum objects may be operated on for quantum computation or communications purposes. Correlithm objects may be successfully retrieved from the quantum object representation using quantum measurement and correlithm distance metrics. Additionally, the properties of quantum objects may be represented using the properties of correlithm objects.

Standard Metrics

FIGURE 1 is a diagram illustrating example random correlithm objects that may be used to form orthonormal vectors. To aid in the understanding of the figure,

standard metrics are described. A standard metric refers to a standardized distance such as a standard distance, a standard radius, a standard corner-corner distance, a standard corner-point distance, or other suitable  
5 standardized distance.

Standard Distance

A correlihm object comprises a point of a correlihm object space comprising an n-space, and a random correlihm object comprises a random point of a correlihm object space. According to one embodiment, a correlihm object may represent a point of a generalized m-dimensional sub-space of a particular n-space, where  $0 \leq m \leq n$ . A generalized sub-space comprises a sub-space for which the participation of each dimension from the n-space has been defined, where participation describes the degree to which a dimension is contained within the sub-space. A dimension may be completely contained within a sub-space, fractionally contained within the sub-space, or completely outside the sub-space. Other embodiments of correlihm object may be used without departing from the scope of this disclosure.  
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Any suitable distribution of correlihm objects may be used. According to one embodiment, uniformly distributed random correlihm objects may be used.

A correlihm object may have any suitable number of entries. For example, a correlihm object may include at least twenty, thirty, one hundred, one thousand, or ten thousand entries such as between thirty and one hundred entries. According to one embodiment, each entry of a correlihm object represents any suitable number of quantum objects such as quantum bits ("qubits"), quantum registers of  $q > 0$  qubits, and ebits that include quantum  
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registers of  $q > 1$  qubits. As an example, a correlihm object may represent any suitable number of qubits, where each qubit includes a pair of real or complex numbers. For example, an entry may include one qubit, two qubits, 5 or five qubits. In this document, the term "each" refers to each of at least a subset of the identified items.

Each quantum object may include a pair of real or complex numbers represented in any suitable manner, such as according to a rectangular form or phasor form. An 10 entry may include real numbers, complex numbers, or other suitable values in place of quantum objects. According to a particular embodiment, a correlihm object may represent a collection or ensemble of independent sets of one or more quantum objects, where the quantum objects of 15 one entry are related or entangled but remain independent from the quantum objects of other entries.

Random correlihm objects tend to lie at an approximately standard distance from one another, and the distance between a random correlihm object and a center 20 point approaches an approximately standard radius distance. Vectors formed from the center point to random correlihm objects are approximately orthogonal to one another. In addition, if random correlihm objects lie inside a unit n-cube, the distance between the center 25 point of the n-cube and a random corner of the n-cube approaches a standard radius distance of approximately  $\sqrt{\frac{N}{12}}$ , and the distance between a random correlihm object and a random corner of the n-cube approaches a standard 30 distance of approximately  $\sqrt{\frac{N}{3}}$ , which is twice the standard radius.

Standard Radius

The "standard radius" refers to the distance between the midpoint of a space or distribution and a random point. The midpoint is the average of many random points, 5 and is typically the midpoint of the space. The standard radius is typically shorter than the standard distance by approximately  $\sqrt{\frac{1}{2}}$ , so the standard radius for a unit cube with a standard distance of  $\sqrt{\frac{N}{6}}$  is approximately  $\sqrt{\frac{N}{12}}$ , where N represents the number of cells of a 10 correlihm object. The standard radius is statistical, and has a constant standard deviation of approximately  $\sqrt{\frac{1}{60}}$  for large N.

Standard Angle

The "random vector" refers to a vector from the 15 midpoint of a space to a random point. The inner product of two random vectors is approximately zero, that is, two random vectors are approximately orthogonal. Accordingly, two random points formed into random vectors may be considered to be orthogonal. Correlithm objects are at 20 standard radius away from a midpoint and are orthogonal, and may be considered to be a standard distance apart.

If the space is symmetric around zero, then the midpoint of the space or distribution is located at zero. Under these conditions, the representation for a point is 25 identical to the representation for a vector, which may facilitate the dual manner of computing for points or vectors without any translation. The standard angle and inner product metric are statistical, and each has a constant standard deviation that is not dependent on N.

30 Standard Corner-Corner Distance

The "standard corner-corner distance" refers to the standard distance between any two randomly chosen corners of a bounded space. For example, the corners of a unit cube typically have coordinates values that are binary values (0 or 1), and the Cartesian distance, which is equivalent to the square root of the Hamming distance, is approximately the value of  $\sqrt{N/2}$ . The Cartesian distance metric is statistical, and has a constant standard deviation of approximately 0.35 for large N, which is independent of N.

#### Standard Corner-Point Distance

The "standard corner-point distance" refers to the standard distance between a randomly chosen corner and a randomly chosen point inside of a bounded space. For example, the standard corner-point distance for a unit cube is approximately the value of  $\sqrt{N/3}$ , which is approximately twice the standard radius. The standard corner-point distance may be generalized for any space, and may be slightly different depending on the distribution of random points within the space compared to the size of the bounding box. The standard corner-point distance is statistical and has a constant standard deviation that is independent of N.

#### Normalization with Standard Radius

The standard radius is intrinsic for correlihm object distributions, so the standard radius may be used to normalize the metrics. Normalized metrics are not dependent on N and approximate the square root of a small integer value. For a unit cube, the normalized value for the standard radius is approximately 1, for the standard distance is approximately  $\sqrt{2}$ , for the standard corner-

point distance is approximately  $\sqrt{4}$ , and for the standard corner-corner distance is approximately  $\sqrt{6}$ . The normalized values may be generalized for any bounded space, and the standard distance remains at approximately 5  $\sqrt{2}$  due to the Pythagorean theorem.

The normalization yields orthonormal random points. Any standard metric may be used for normalization for different purposes. When related constant standard deviations are normalized, the standard deviations have 10 the form  $\sqrt{x/N}$ , where x is some small constant value. Therefore as N increases the normalized standard deviations shrinks to 0. For example, for a unit cube, the normalized deviation of standard distance is  $\sqrt{7/10N}$ .

Referring back to FIGURE 1, vectors 458 originate at 15 a center point 452, and each vector 458 is directed at a correlithm object 428. According to one embodiment, each vector 458 represents a quantum state. The quantum states may be orthonormal, that is, have unit lengths and be orthogonal.

As discussed above, randomly selected correlithm 20 objects 428 lie at a normalized standard radius  $X=\sqrt{1}$  of approximately a unit length from center point 452 and approximately at an normalized standard distance  $Y=\sqrt{2}$  from each other. Moreover, vectors 458 are approximately 25 orthogonal according to the Pythagorean theorem. Accordingly, random correlithm objects 428 may be used to generate a set of orthonormal vectors to represent quantum states.

The number of dimensions of the correlithm objects 30 428 may be used to control the standard deviation of

angle 480. For example, correlithm objects 428 with one hundred entries may have a standard deviation of approximately four degrees, correlithm objects 428 with one thousand entries may have a standard deviation of 5 approximately one degree, and correlithm objects 428 with three thousand entries may have a standard deviation of less than one degree. If orthogonal vectors need to be exactly defined, however, the Gram-Schmidt construction algorithm or other suitable mechanism may be used to 10 generate the exact orthogonal basis states.

Modifications, additions, or omissions may be made to the example without departing from the scope of the invention. For example, the distances illustrated in FIGURE 1 have been normalized using the standard radius 15  $X$ . Different distances may be obtained using other normalizing factors. As another example, vectors 428 may have angles 480 other than  $90^\circ$ . For example, if vectors 458 are normalized, angle 480 between vectors 458 may be proportional to the distance between correlithm objects 20 428, which may be adjusted to construct vectors with a specific phase angle relationship.

Decoding Correlithm Objects from Quantum Objects

FIGURE 2 is a diagram illustrating one embodiment of 25 a method for performing operations using quantum correlithm objects. According to the method, real states are encoded as quantum objects represented by correlithm objects. The quantum objects are measured to project the correlithm objects to real space, and the measurements 30 are analyzed to retrieve the projected correlithm objects in real space. According to one embodiment, intermediate operations may be performed prior to measurement.

According to the illustrated embodiment, the method begins with a random distribution of real states. The real states are represented by a real array  $S$  50 that includes entries  $S_i$  representing real states. The real 5 states are encoded as random quantum objects  $Q_i$ , which are represented by the entries of a correlithm object array 54a-b. The same random real states may be encoded at one or more trials to yield one or more quantum correlithm 10 object arrays 54a-b. A correlithm object array 54a-b includes entries, where each entry represents one or more quantum objects. The quantum objects  $Q_i$  are measured to yield end state arrays, which are represented by correlithm object arrays 58a-b. The correlithm object 15 arrays are analyzed to retrieve the projected correlithm objects in real space, represented by binary answer correlithm object arrays 62a-b.

Modifications, additions, or omissions may be made to the method without departing from the scope of the invention. Additionally, steps may be performed in any 20 suitable order without departing from the scope of the invention. As an example, one or more optional quantum operations may be applied to each of the quantum correlithm object cells after encoding and prior to decoding. Example quantum operations may comprise a phase 25 gate, a not gate, a Hadamard gate, or other operation. According to another embodiment, noise may be injected into the quantum object states. According to yet another embodiment, no operations may be applied to quantum 30 object states between encoding and decoding. According to yet another embodiment, quantum objects may comprise quantum bits, quantum registers, or ebits.

Example Systems

Computing System

FIGURE 3 is a block diagram illustrating one embodiment of a computing system 10 for performing operations using quantum correlihm objects. According to one aspect of operation, computing system 10 may be used to generate and manipulate correlihm objects to perform operations using quantum correlihm objects. For example, computing system 10 may be used to map correlihm objects of a real or complex space to quantum states, perform a measurement of the quantum states to project the correlihm objects to real space, and analyze the measurements to retrieve the projected correlihm objects in real space.

According to the illustrated embodiment, computing system 10 includes a client system 20, a server system 24, and a database 26 or memory coupled as shown in FIGURE 3. According to one embodiment, client system 20 allows a user to communicate with server system 24 to perform operations using quantum correlihm objects. Database 26 or memory stores data used by server system 24.

Server system 24 manages applications that perform operations using quantum correlihm objects, such as a quantum engine 30. Quantum engine 30 may include any suitable modules, such as a correlihm object generator 34, a measurement module 36, and an analysis engine 38. Server system 24, however, may include any general purpose or custom modules suitable for performing operations using quantum correlihm objects.

According to one embodiment, correlihm object generator 34 generates random correlihm objects. Random

correlithm objects may be used to represent standard basis states and to form superposition states, which may be used to represent an element that is simultaneously in both standard basis states. The standard and dual basis 5 states may be used to represent quantum superposition of quantum states. The quantum states may be translated back into a classical state by a measurement process.

Correlithm object generator 34 may be used to generate simulated random correlithm objects by randomly 10 assigning values to simulated entities. Correlithm object generator 34 may be used to generate physically-encoded random correlithm objects by providing instructions to a source that generates physically-encoded random correlithm objects. As an example, correlithm object 15 generator 34 may provide instructions to the system.

Correlithm object generator 34 may be used to generate random correlithm objects according to any suitable manner. According to one embodiment, random correlithm objects may be generated by randomly assigning 20 values such as real or complex numbers to, for example, characteristics of entities such as subatomic particles, for example, electrons or photons. Characteristics may comprise, for example, a phase, color, spin, or charm of an electron or a phase of a photon.

25 The real or complex numbers may be randomly generated using any suitable method. As an example, if complex numbers are expressed in rectangular form with variables  $a$  and  $b$ , values may be randomly selected for  $a$  and  $b$ . As another example, if complex numbers are 30 expressed in phasor form with magnitude  $r$  and phase angle  $\theta$ , magnitude  $r$  may be set equal to a constant such as one and values between 0 and  $2\pi$  may be randomly selected for

phase angle  $\theta$ . As yet another example, if complex numbers are expressed in phasor form, values between zero and one inclusive may be randomly selected for magnitude  $r$  and values between 0 and  $2\pi$  may be randomly selected for phase angle  $\theta$ .

Measurement module 36 is used to perform a measurement of the quantum states to project the correlithm objects to real space. As an example, measurement module 36 may be used to generate simulated measurements of simulated entities. As another example, measurement module 36 may be used to measure physically-encoded correlithm objects by providing instructions to a detector that measures physically-encoded correlithm objects. As an example, measurement module 36 may provide instructions to the system. Analysis engine 38 is used to analyze the measurements in order to retrieve the correlithm objects projected in real space.

Client system 20 and server system 24 may each operate on one or more computers and may include appropriate input devices, output devices, mass storage media, processors, memory, or other components for receiving, processing, storing, and communicating information according to the operation of computing system 10. As used in this document, the term "computer" refers to any suitable device operable to accept input, process the input according to predefined rules, and produce output, for example, a personal computer, work station, network computer, wireless telephone, personal digital assistant, one or more microprocessors within these or other devices, or any other suitable processing device.

Client system 20 and server system 24 may be integrated or separated according to particular needs. For example, the present invention contemplates the functions of both client system 20 and server system 24 being provided using a single computer system, for example, a single personal computer. If client system 20 and server system 24 are separate, client system 20 may be coupled to server system 24 using one or more local area networks (LANs), metropolitan area networks (MANs), wide area networks (WANs), a global computer network such as the Internet, or any other appropriate wireline, wireless, or other links.

A database 26 stores data that may be used by server system 24. Database 26 may be local to or remote from server system 24, and may be coupled to server system 24 using one or more local area networks (LANs), metropolitan area networks (MANs), wide area networks (WANs), a global computer network such as the Internet, or any other appropriate wireline, wireless, or other links.

Modifications, additions, or omissions may be made to computing system 10 without departing from the scope of the invention. Moreover, the operations of computing system 10 may be performed by more or fewer modules. For example, the operations of measurement module 36 and analysis engine 38 may be performed by one module, or the operations of analysis engine 38 may be performed by more than one module. Additionally, functions may be performed using any suitable logic comprising software, hardware, other logic, or any suitable combination of the preceding.

Computing system 10 may be used to perform operations using quantum correlithm objects. One embodiment of a method for performing operations using quantum correlithm objects is described with reference to FIGURE 2, and one embodiment of a system 100 for performing operations using quantum correlithm objects is described with reference to FIGURE 3. Examples of random correlithm objects used to perform operations using quantum correlithm objects are described with reference to FIGURES 4 through 7B.

Matched Filter System

FIGURE 4 is a block diagram illustrating one embodiment of a system 100 for performing operations using quantum correlithm objects. System 100 maps correlithm objects of real or complex vector spaces to quantum states, performs a measurement of the quantum states to project the correlithm objects to real space, and analyzes the measurements to retrieve the projected correlithm objects in real space. Quantum or other physical systems may provide for fast correlithm object computing.

According to the illustrated embodiment, system 100 includes a light source 106, a collimating lens 110, a filter 112, a matched filter 114, a detector 120, and an analyzer 124 configured as illustrated in FIGURE 4. According to the embodiment, light source 106 generates photons, which are used as the entities upon which a random correlithm object configuration is imposed. Light source 106 may generate, for example, a beam of coherent light having substantially the same coherent phase.

Collimating lens 110 spreads the light to yield a broader beam that still has an identical phase. Filter

112 filters the light. Filter 112 may have regions of varying optical thickness, where each region may alter the phase of portions of the beam to different degrees. The regions may be arranged such that the phases of the 5 photons are substantially random. As a result, after passing through filter 112, the beam may include photons that are statistically at a uniform phase. Filter 112 may, however, comprise any suitable material or device 10 configured to produce photons having substantially random distribution of phase.

Matched filter 114 comprises a filter that is matched with filter 112 in order to generate a specific output beam for a given input beam filtered through 15 filter 112. Detector 112 detects the beam received from matched filter 114. Detector 120 measures the photons upon which random correlithm objects have been imposed to project the correlithm objects to real space, and sends the measurements to analyzer 124.

20 Analyzer 124 analyzes the measurements to retrieve the projected correlithm objects. Analyzer 124 compares the measurements of the physically-encoded beam with values predicted for the beam to retrieve the projected correlithm objects. According to one embodiment, a closer 25 match yields a greater intensity of light.

Modifications, additions, or omissions may be made to the system without departing from the scope of the invention. For example, collimating lens 110 may be omitted. Moreover, the operations of the system may be 30 performed by more or fewer modules. For example, the operations of detector 120 and analyzer 124 may be performed by one module, or the operations of analyzer

124 may be performed by more than one module. Additionally, functions may be performed using any suitable logic comprising software, hardware, other logic, or any suitable combination of the preceding.

5 Furthermore, example embodiments may be applied to other suitable physical objects of a physical system. A physical object refers to an object that may be described by a state space. Examples of physical objects may include DNA molecules or chemical compounds. Examples of 10 physical systems may include quantum, photonic, electronic, magnetic, chemical, molecular, nanotechnical, biological, DNA-related, neurological systems without departing from the scope of this invention. A physically-encoded correlelithm object may be formed from arrays of 15 physical objects.

Correlelithm Objects on Quantum Objects

Encoding Correlelithm Objects on Quantum Objects

20 FIGURES 5A and 5B are diagrams illustrating example projections between quantum states and correlelithm object space. In particular, FIGURE 5A illustrates the transformation of a random correlelithm object 728a-b into a quantum representation 750a-b of correlelithm object 25 728a-b, projections 752a-t of quantum representation 750a-b back into correlelithm object space, and a correlelithm object 754a-b representing the average of projections 752a-t. FIGURE 5B illustrates the positioning of projections 752a-t in correlelithm object space.

30 According to one embodiment, correlelithm objects may be encoded on quantum objects. According to the embodiment, a correlelithm object may comprise an array of

unrelated and not entangled, uniformly distributed randomly initialized quantum objects of the same size having  $N$  cells and  $q$  qubits. Mapping a correlelithm object into a quantum space involves initializing the quantum 5 objects to a uniformly distributed starting state or a starting state having any other suitable distribution.

According to the embodiment, the state of each qubit is equivalent to two complex numbers  $\{a, b\}$  that satisfy the unitarity constraint  $a^2 + b^2 = 1$ . Due to the unitarity 10 constraint, the standard radius for arrays of any type of quantum objects is  $\sqrt{N}$ . In contrast, in a typical correlelithm object system with a unit cube, the side length of the bounding box is 1, resulting in major diagonal to be  $\sqrt{N}$ . A distance metric may be computed 15 using these states when modeling qubits, but the state and distance metric is not directly observable in real qubits.

Referring to FIGURE 5A, a random correlelithm object 728a includes entries 756, where each entry 756 has a 20 random real value between 0.0 and 1.0 inclusive or equivalent. Correlithm object 728a may be represented as a quantum representation 750a that includes entries 758. The value of an entry 756 of correlelithm object 728a is mapped to a phase angle 759, such as an angle between 0 25 and  $2\pi$ , and is represented as a quantum object. Each entry 758 is also associated with probabilities associated with the states of a quantum elemental particle. According to one embodiment, quantum representation 750a may be generated by filter 112 of 30 system 100 described in more detail with reference to FIGURE 4. Quantum objects may comprise quantum bits, quantum registers, or ebits.

Projections 752a-j may be generated according to the probabilities of quantum representation 750a. A projection 752a-j describes many trials of projections of a quantum state from real or complex vector space into a 5 binary valued real or complex number space, and represents a binary correlihm object in a real or complex number space. Each trial projection 752a-j includes entries 760 having a value of either zero or one. The value of an entry 760 is determined according 10 to the probabilities of a corresponding entry 758. For example, first entries 760 of projections 752a-j have a value of one in 50 percent of the cases and a value of zero in the other 50 percent of the cases. The last entries 760 of projections 752a-j have a value of one in 15 90 percent of cases and a value of zero in 10 percent of the cases. According to one embodiment, projections 752a-j may be generated by matched filter 114 of system 100 of FIGURE 4.

In addition, a correlihm object 754a that 20 represents the average values from projections 752a-j may be generated. Because projections 752a-j have values determined using the probabilities of quantum representation 750a, correlihm object 754a may have real values representing the probabilities of quantum representation 750a, which may be regarded as equivalent 25 to averaging many trials.

Referring to FIGURE 5B, a cluster 762a-b of correlihm objects may be located in real space. Projections 752a-t associated with the correlihm objects 30 728a-b may still possess the characteristics of correlihm objects 728a-b. For example, many trials of projections 752a-t associated with a particular

correlithm object 728a-b tend to form a cluster 762a-b of answer correlithm objects in the real space. Within each cluster 762a-b, projections 752a-t are separated from one another by a standard distance 764, and a projection 5 752a-t of one cluster 762a-b is separated from a projection 752a-t of another cluster 752a-t by a standard distance 766. This may be regarded as an example of an average that is not the midpoint of the space.

According to one embodiment, standard distance 766 10 represents the standard binary distance, which may be determined using the formula:

$$\text{Distance} = \sqrt{\frac{N}{2}}.$$

According to the embodiment, standard distance 764 between projections 752a-t of a cluster 762a-b may be 15 smaller than the standard distance 766 between projections of different clusters 762a-b, depending on the entries of correlithm objects 728a-b. For example, if each entry 756 of correlithm objects 728a-b includes a complex number, standard distance 764 is approximately 20 0.707 of the standard distance 766. As another example, if each entry 756 includes a quantum object, example standard distances 764 may be given by TABLE 1, where the values are normalized as a percentage of standard distance.

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TABLE 1

Quantum Object	State After Measurement	Answer Distance
Qubit	0.55	0.707
Qureg, q=1	0.55	0.707
Qureg, q=2	0.675	0.707
Qureg, q=3	0.75	0.707

Qureg, q=4	0.83	0.707
Qureg, q=5	0.86	0.707
Qureg, q=6	0.89	0.707
Ebit, q=2	0.5	0.707
Ebit, q=3	0.5	0.707

According to one embodiment, the results presented in TABLE 1 are for random minor phase. The results for non-random minor phase may be slightly higher.

5 Projections 752a-t associated with the same correlithm object 728a-b may act like noisy versions of the same point in real space. If an entry has probabilities that strongly favor one value over another, the favored value occurs more often in projections 752a-t. If an entry has probabilities that tend to equally favor both values, the values may occur more evenly in projections 752a-t. In effect, the more favored values 10 tend to appear in more projections 752a-t, so they act like constants. In contrast, the equally favored values 15 act like noise, without strongly favoring one value or the other.

According to one embodiment, real point correlithm objects 728a-b may be transformed into quantum representations and then mapped back into real-valued 20 binary projections 752a-t that maintain the characteristics of correlithm objects 728a-b. The relationships between the binary points may be used to represent an associative or content addressable memory. Similarly, the binary projections 752a-t may be mapped 25 into points of an N-cube at a standard radius to create a correlithm object having real values between 0.0 and 1.0 inclusive. These correlithm objects may then be used to

represent phase coherency and represent the average ensemble response from quantum computing.

Taken together, FIGURES 5A and 5B show that correlithm objects of correlithm object space may be represented as random phase angles of a quantum system. The quantum representation of a correlithm object may then be projected back into correlithm object real space, and the projections maintain the identifying characteristics of the original correlithm objects with possibly some noise injected. The starting correlithm objects may be identified from each other after the process.

Modifications, additions, or omissions may be made to the example without departing from the scope of the invention. For example, any suitable probabilities may be used for quantum representations 750a-b, and any suitable number of projections 752a-t may be generated for each correlithm object 728a-b. Also, the arrangement of projections 752a-t of FIGURE 5B is for illustrative purposes only. As another example, quantum operations may be performed before measurement.

The following sections describe how to encode correlithm objects in quantum objects such as qubits, quantum registers, and ebits.

25 Qubits: Random Phase q=1

According to one embodiment, a randomly chosen point within an array of unrelated qubits may comprise a uniform phase distribution of qubits. The distribution may have any suitable phase range such as a full phase range of 0 to 360 degrees, which may be represented as a range of -180 to +180 degrees. The normalized standard

distance for an array of randomly initialized qubits is approximately  $\sqrt{2}$ .

Qureg: Random Phase q =>1

According to one embodiment, each element of an array may comprise a quantum register that includes one or more randomly generated qubits, where  $q \geq 1$ . The state of the quantum register of each cell may comprise the tensor product of each child qubit, which may allow the state to be separable. The quantum register state may be generated by generating random complex numbers and applying the unitarity constraint. The states, however, might not have a physical meaning. Each quantum register state may be modeled with an array of  $s = 2^q$  complex numbers  $\{a_1, a_2, \dots, a_s\}$  that satisfy the unitarity constraint  $a_1^2 + a_2^2 + \dots + a_s^2 = 1$ . The normalized standard distance for an array of randomly initialized quregs is approximately  $\sqrt{2}$ .

Ebits: Random Phase q =>2

According to one embodiment, each element of an array may comprise a quantum register of two or more qubits that are initialized as an ebit, that is, inseparable qubits. The ebit may be initialized to a major phase angle similar to a qubit state to yield a weakly entangled state, and the bell states and the phase may be randomly selected. The normalized standard distance for an array of randomly initialized ebits is approximately  $\sqrt{2}$ . Measurement of qubits of the ebits may be spatially separated.

Standard Distance for Quantum Objects

As discussed, ensembles of quantum objects may have the same normalized standard distance of  $\sqrt{2}$  since the arrays of quantum objects satisfy the unitarity

constraint, which scales with the same rate as the Cartesian distance metric used by correlihm object theory. The standard distance is  $\sqrt{2N}$ , which becomes  $\sqrt{2N}/\sqrt{N} = \sqrt{2}$  when normalized by the standard radius of  $\sqrt{N}$ . Accordingly, randomly chosen correlihm objects encoded in quantum objects are typically separated by a standard distance and are orthogonal, and quantum correlihm objects normalized by standard radius are naturally orthonormal.

10           Standard Deviation

Most standardized distances are statistical, so the standard deviation for arrays of quantum objects is related to the total number of qubits  $N*q$ . Generally, the standard deviation is a constant, but due to the number of qubits in each cell and unitarity constraint, the standard deviation may be efficiently expressed as approximately  $(\sqrt{1/2})^{q+1}$ , which is a constant independent of  $N$ . For example, the standard deviation of standard distance is  $(\sqrt{1/2})^2 = 0.5$  for  $q=1$ ,  $(\sqrt{1/2})^3 = 0.35$  for  $q=2$ ,  
20            $(\sqrt{1/2})^4 = 0.25$  for  $q=3$ , etc. The standard deviation may apply to any suitable quantum object.

Quantum Properties on Correlihm ObjectsCorrelihm Object Representation of Orthonormal25           Bases

FIGURES 6A and 6B are diagrams illustrating example orthogonal bases for representing quantum states using correlihm objects. In particular, FIGURES 6A and 6B illustrate example standard basis states and dual basis

states. Referring to FIGURE 6A, standard basis states 658a-b, represented by  $x$  and  $y$ , initiate from a center point 652 and terminate at random correlithm objects 628. As described above, standard basis states 658a-b may be approximately orthonormal. Dual basis states 658e-f used for quantum computing may be created by summing the standard basis vectors. Dual basis states 658e-f may be renormalized by dividing by  $\sqrt{2}$ .  $x$  correlithm object states when added may be renormalized by dividing by  $\sqrt{x}$ , for example, three correlithm object states may be renormalized by dividing by  $\sqrt{x}$ .

Referring to FIGURE 6B, dual bases states 658c-d and standard bases states 658a-b may be centered at the same origin point 652 and define a unit sphere 660. Dual bases states 658c-d may be rotated  $45^\circ$  from the standard bases states 658a-b. Vectors 658 may be used to define circular bases according to equations:

$$x'' = \frac{x + iy}{\sqrt{2}}$$

$$y'' = \frac{x - iy}{\sqrt{2}}$$

where the angle for  $y$  is in an orthogonal plane other than the plane formed by vectors 658.

#### Tensor Product of Orthonormal Correlithm Objects

The standard and dual bases may be used to generate a tensor product of correlithm object state vectors, which creates a larger space having a larger number of orthonormal correlithm object basis vectors. If one space Q has  $m$  correlithm object basis vectors and another space R has  $n$  correlithm object basis vectors, the tensor product  $Q \otimes R$  has  $m \times n$  correlithm object basis vectors. The resulting basis vectors are approximately orthogonal and

approximately a standard distance apart. The standard basis vectors of the tensor product are enumerated combinations of the standard correlithm object basis vectors from the original spaces, and the dual basis vectors of the tensor product are enumerated combinations of the dual basis vectors from the original spaces. A tensor operation may comprise any suitable operation operable to generate a tensor product. Examples of tensor operations may include concatenation or multiplication of correlithm object cells or other suitable linear operation that produces random values from random values.

Modifications, additions, or omissions may be made to the examples without departing from the scope of the invention. For example, any suitable number of bases having any suitable angle between one another may be used. As another example, basis vectors may also be combined by concatenating the basis vectors. This creates a set of nearly orthogonal vectors in a new larger space, where the standard radius of the larger space is proportional to  $\sqrt{n + m}$ .

Tensor Product and String Correlithm Objects

FIGURE 7 is a diagram illustrating an example mechanism for mapping a complex number space into a correlithm object space. FIGURE 7 represents a mapping of a complex vector space 850 to a correlithm object space 852 using string correlithm objects 854a-b. A complex vector space 850 may represent any suitable space such as a Hilbert space, which treats quantum states as a collection of complex numbers. Each complex number is represented as a vector having an angle between 0 and  $2\pi$ . Each complex number also has a magnitude of one, which may be achieved by placing the vector on the unit sphere.

A geometry, such as space 850, may be embedded into correlihm object space 852 according to any suitable mechanism. For example, complex vector space 850 may be embedded in correlihm object space 852 using one or more 5 string correlihm objects 854a-b. A string correlihm object 854a-b represents a sequence of two or more correlihm objects 828 in which adjacent correlihm objects 828 of the sequence are significantly closer together than the standard distance. The significance of 10 the distance between adjacent correlihm objects 828 may be determined with reference to the standard deviation. For example, distances within one standard deviation of standard distance may be treated as insignificant, and distances falling outside of one standard deviation of 15 standard distance may be treated as significant.

Each string correlihm object 854a-b may represent or otherwise be mapped onto an axis of correlihm object space 852. To represent a point of correlihm object space 852, the position of the point may be mapped onto 20 each of the axes of correlihm object space 852. Correlihm objects 828 of string correlihm object 854a-b may be used to identify the location of the point along an axis. For example, point 868 may be mapped onto one axis by determining that correlihm object  $x_4$  is 25 associated with point 868, and may be mapped onto the other axis by determining that correlihm object  $y_5$  is associated with point 868. By identifying correlihm object 828 along each axis, the location of a point in space 852 may be defined.

30 A multi-dimensional correlihm object may be generated by aggregating or otherwise combining correlihm objects 828. For example, point 868 may be

represented by a correlihm object formed by concatenating correlihm object  $x_4$  and correlihm object  $y_5$ . As a tensor product of non-string correlihm object state vectors may be used to create a cardinal space, a tensor product of string correlihm object state vectors may be used to create an ordinal space.

Point 868 of space 852 may or may not be projected exactly onto a correlihm object 828 along an axis. If not, any suitable action may be used to project the point. For example, the closest correlihm object 828 may be identified. An interpolation using the two closest correlihm objects 828 along an axis may be performed to generate a more precise correlihm object associated with point 868.

Complex vector space 850 may be embedded in correlihm object space 852 such that correlihm object space 852 may represent complex vector space 850. Quantum computing may be represented in Hilbert space, which is a complex vector space. Because quantum computing may be represented using complex vector space 850 and complex vector space 850 may be represented in correlihm object space 852, quantum computing may be represented using correlihm object space 852.

Modifications, additions, or omissions may be made to the example of FIGURE 7 without departing from the scope of the invention. For example, complex vector space 850 and correlihm object spaces 852, 856 are illustrated as having two dimensions each. Any suitable number of dimensions may be used in spaces 850, 852, 856. As a particular example, each dimension of complex vector space 852 may be associated with a string correlihm object 854a-b in correlihm object space 852 or a vector

858a-b in correlihm object space 856. Also, other mechanisms may be used to embed a complex vector space into correlihm object space.

5 Certain embodiments of the invention may provide one or more technical advantages. A technical advantage of one embodiment may be that correlihm objects may be combined with quantum objects to create quantum ensembles. The quantum ensembles may be used to perform operations such as quantum computation or quantum 10 communication. Another technical advantage of one embodiment may be that quantum correlihm objects may be used instead of other error correcting techniques for classical algorithms. Yet another technical advantage of one embodiment may be that correlihm objects may have a 15 greater tolerance to noise and error, which may improve the effectiveness of performing operations using quantum correlihm objects. Yet another technical advantage of one embodiment may be that the tensor product may be used for noise immune data fusion applications.

20 Although an embodiment of the invention and its advantages are described in detail, a person skilled in the art could make various alterations, additions, and omissions without departing from the spirit and scope of the present invention as defined by the appended claims.